

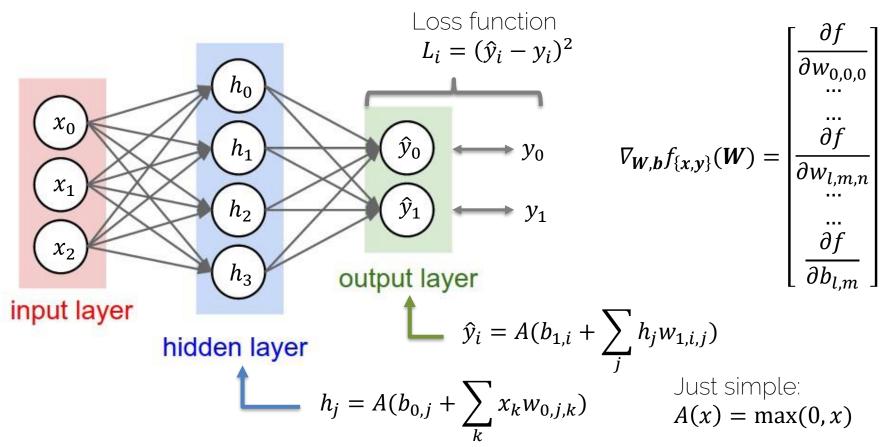
Training Neural Networks

I2DI: Prof. Niessner



Lecture 5 Recap

Gradient Descent for Neural Networks



Stochastic Gradient Descent (SGD)

$$\boldsymbol{\theta}^{k+1} = \boldsymbol{\theta}^k - \alpha \nabla_{\boldsymbol{\theta}} L(\boldsymbol{\theta}^k, \boldsymbol{x}_{\{1..m\}}, \boldsymbol{y}_{\{1..m\}})$$

k now refers to k-th iteration

$$\nabla_{\boldsymbol{\theta}} L = \frac{1}{m} \sum_{i=1}^{m} \nabla_{\boldsymbol{\theta}} L_i$$

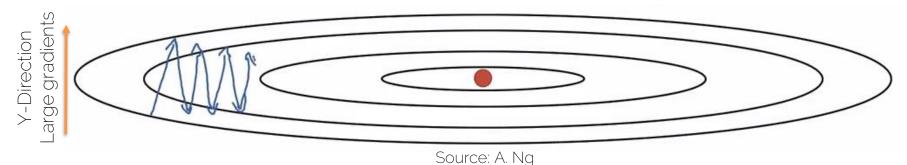
m training samples in the current minibatch

Gradient for the k-th minibatch

Gradient Descent with Momentum

Exponentially-weighted average of gradient Important: velocity $oldsymbol{v}^k$ is vector-valued!

RMSProp



X-direction Small gradients

(Uncentered) variance of gradients

→ second momentum

We're dividing by square gradients:

- Division in Y-Direction will be large
- Division in X-Direction will be small

$$\boldsymbol{s}^{k+1} = \beta \cdot \boldsymbol{s}^k + (1 - \beta)[\nabla_{\boldsymbol{\theta}} L \circ \nabla_{\boldsymbol{\theta}} L]$$

$$\boldsymbol{\theta}^{k+1} = \boldsymbol{\theta}^k - \alpha \cdot \frac{\nabla_{\boldsymbol{\theta}} L}{\sqrt{\boldsymbol{s}^{k+1}} + \epsilon}$$

Can increase learning rate!

Adam

Combines Momentum and RMSProp

$$\boldsymbol{m}^{k+1} = \beta_1 \cdot \boldsymbol{m}^k + (1 - \beta_1) \nabla_{\boldsymbol{\theta}} L(\boldsymbol{\theta}^k) \qquad \boldsymbol{v}^{k+1} = \beta_2 \cdot \boldsymbol{v}^k + (1 - \beta_2) [\nabla_{\boldsymbol{\theta}} L(\boldsymbol{\theta}^k) \circ \nabla_{\boldsymbol{\theta}} L(\boldsymbol{\theta}^k)]$$

- m^{k+1} and v^{k+1} are initialized with zero
 - → bias towards zero
 - → Typically, bias-corrected moment updates

$$\widehat{\boldsymbol{m}}^{k+1} = \frac{\boldsymbol{m}^{k+1}}{1 - \beta_1^{k+1}} \qquad \widehat{\boldsymbol{v}}^{k+1} = \frac{\boldsymbol{v}^{k+1}}{1 - \beta_2^{k+1}} \longrightarrow \boldsymbol{\theta}^{k+1} = \boldsymbol{\theta}^k - \alpha \cdot \frac{\widehat{\boldsymbol{m}}^{k+1}}{\sqrt{\widehat{\boldsymbol{v}}^{k+1}} + \epsilon}$$

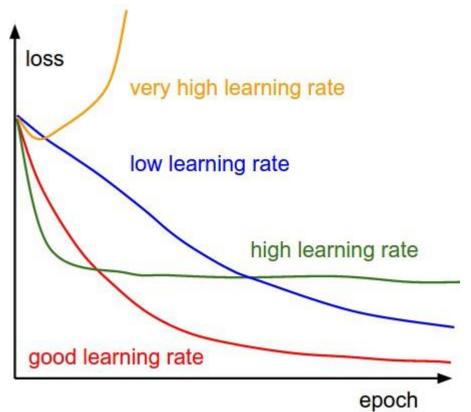


Training Neural Nets

Learning Rate: Implications

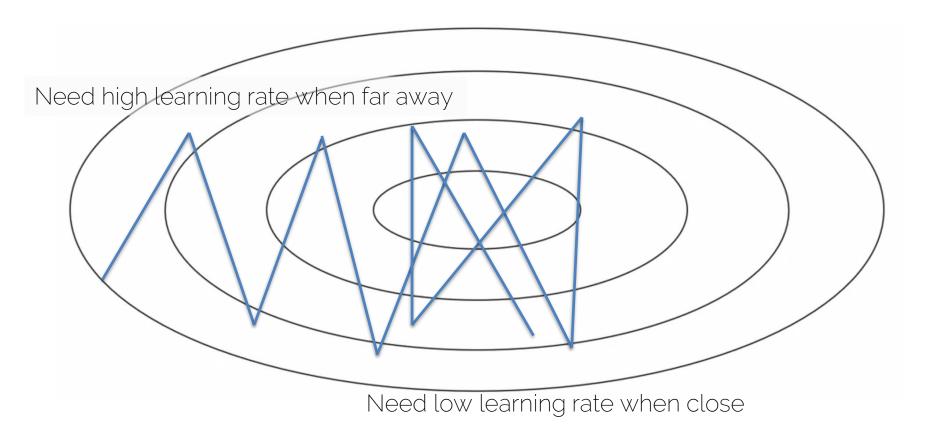
What if too high?

What if too low?



Source: http://cs231n.github.io/neural-networks-3/

Learning Rate



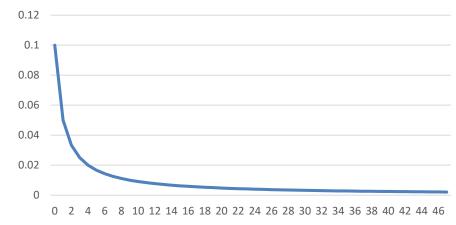
Learning Rate Decay

•
$$\alpha = \frac{1}{1 + decay_rate * epoch} \cdot \alpha_0$$

- E.g.,
$$\alpha_0 = 0.1$$
, $decay_rate = 1.0$

- \rightarrow Epoch 0: 0.1
- → Epoch 1: 0.05
- → Epoch 2: 0.033
- → Epoch 3: 0.025

Learning Rate over Epochs



. . . .

Learning Rate Decay

Many options:

- Step decay $\alpha = \alpha t \cdot \alpha$ (only every n steps)
 - T is decay rate (often 0.5)
- Exponential decay $\alpha = t^{epoch} \cdot \alpha_0$
 - t is decay rate (t < 1.0)

•
$$\alpha = \frac{t}{\sqrt{epoch}} \cdot a_0$$

- t is decay rate
- Etc.

Training Schedule

Manually specify learning rate for entire training process

- Manually set learning rate every n-epochs
- How?
 - Trial and error (the hard way)
 - Some experience (only generalizes to some degree)

Consider: #epochs, training set size, network size, etc.

Basic Recipe for Training

- Given a dataset with labels
 - $-\{x_i,y_i\}$
 - x_i is the i^{th} training image, with label y_i
 - Often $\dim(x) \gg \dim(y)$ (e.g., for classification)
 - i is often in the 100-thousands or millions
 - Take network f and its parameters w, b
 - Use SGD (or variation) to find optimal parameters w, b
 - Gradients from backpropagation

Gradient Descent on Train Set

- Given large train set with (n) training samples $\{x_i, y_i\}$
 - Let's say 1 million labeled images
 - Let's say our network has 500k parameters

- Gradient has 500k dimensions
- n = 1 million
- Extremely expensive to compute

Learning

- Learning means generalization to unknown dataset
 - (So far no 'real' learning)
 - i.e., train on known dataset → test with optimized parameters on unknown dataset

 Basically, we hope that based on the train set, the optimized parameters will give similar results on different data (i.e., test data)

Learning

- Training set ('train'):
 - Use for training your neural network
- Validation set ('val'):
 - Hyperparameter optimization
 - Check generalization progress
- Test set ('test'):
 - Only for the very end
 - NEVER TOUCH DURING DEVELOPMENT OR TRAINING

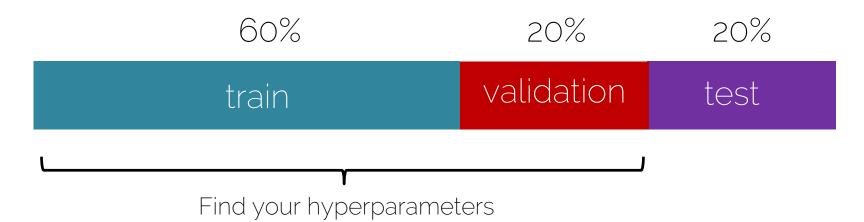
Learning

- Typical splits
 - Train (60%), Val (20%), Test (20%)
 - Train (80%), Val (10%), Test (10%)

- During training:
 - Train error comes from average minibatch error
 - Typically take subset of validation every n iterations

Basic Recipe for Machine Learning

Split your data



Cross Validation

train

validation

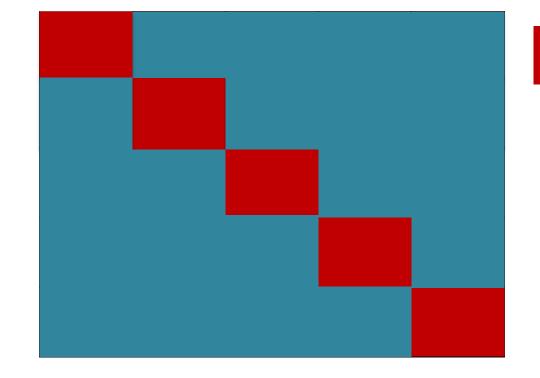


Run 2

Run 3

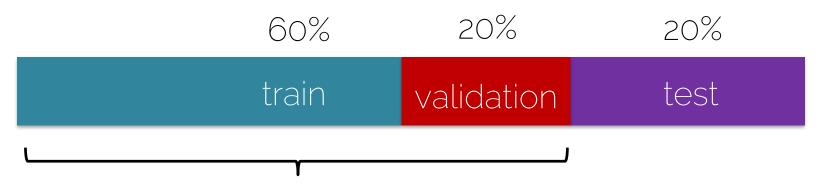
Run 4

Run 5



Split the training data into N folds

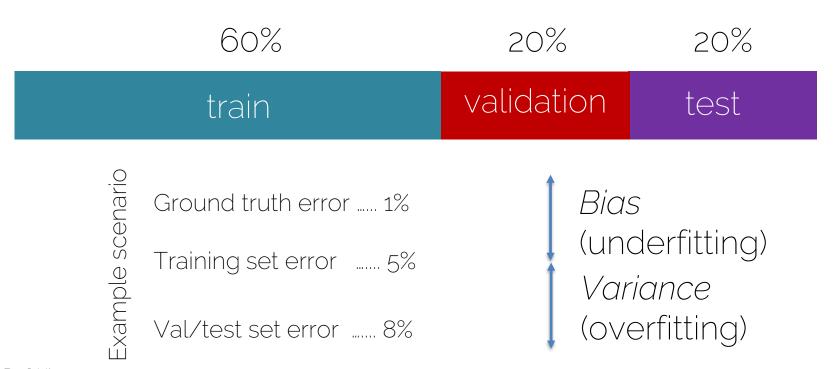
Cross Validation



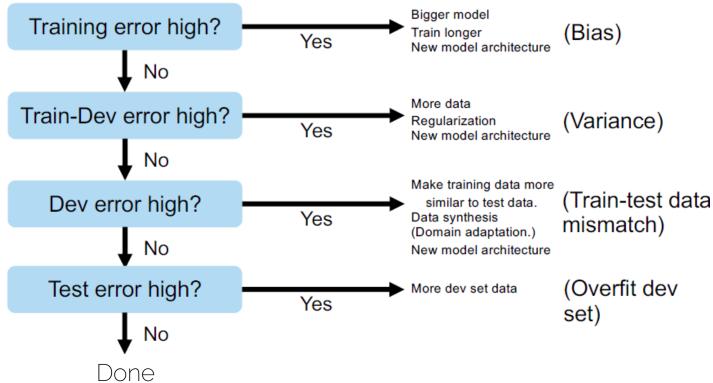
Find your hyperparameters

Basic Recipe for Machine Learning

Split your data

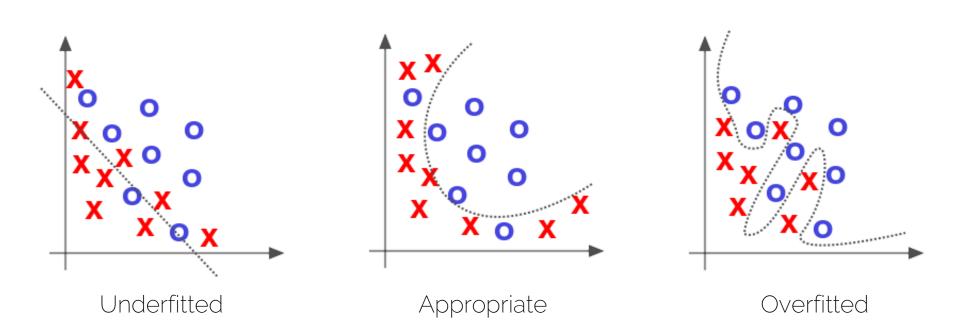


Basic Recipe for Machine Learning



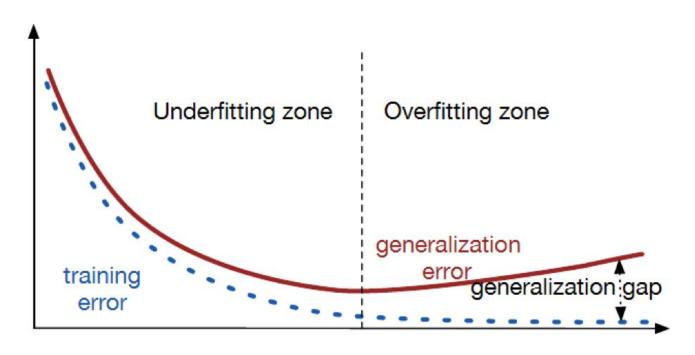
Credits: A. Ng

Over- and Underfitting



Source: Deep Learning by Adam Gibson, Josh Patterson, O'Reily Media Inc., 2017

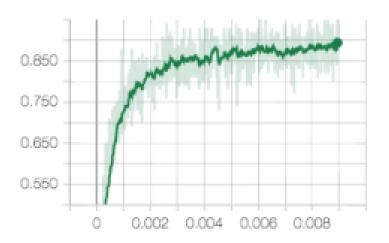
Over- and Underfitting



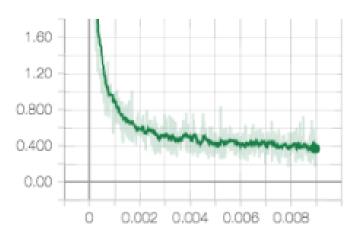
Source: https://srdas.github.io/DLBook/ImprovingModelGeneralization.html

Learning Curves

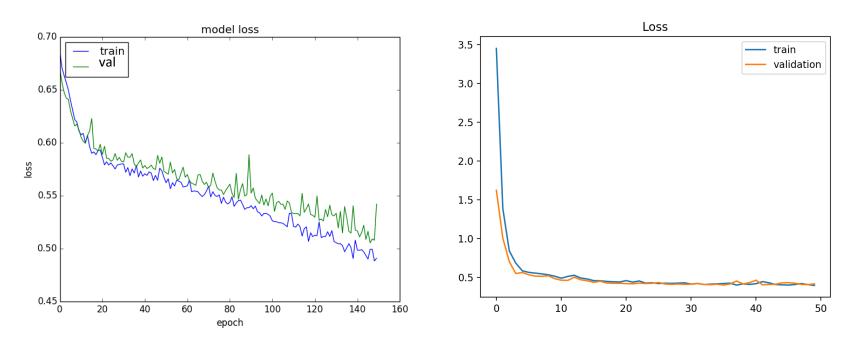
- Training graphs
 - Accuracy



- Loss

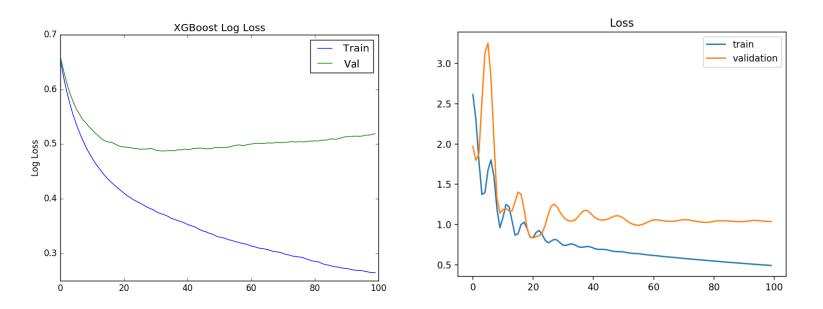


Learning Curves



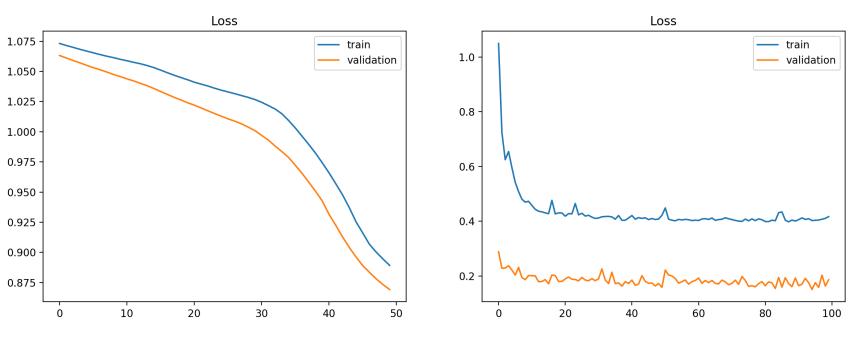
Source: https://machinelearningmastery.com/learning-curves-for-diagnosing-machine-learning-model-performance/

Overfitting Curves



Source: https://machinelearningmastery.com/learning-curves-for-diagnosing-machine-learning-model-performance/

Other Curves



Underfitting (loss still decreasing)

Validation Set is easier than Training set

Source: https://machinelearningmastery.com/learning-curves-for-diagnosing-machine-learning-model-performance/

To Summarize

- Underfitting
 - Training and validation losses decrease even at the end of training
- Overfitting
 - Training loss decreases and validation loss increases
- Ideal Training
 - Small gap between training and validation loss, and both go down at same rate (stable without fluctuations).

To Summarize

- Bad Signs
 - Training error not going down
 - Validation error not going down
 - Performance on validation better than on training set
 - Tests on train set different than during training
- Bad Practice
 - Training set contains test data
 - Debug algorithm on test data

Never touch during development or training

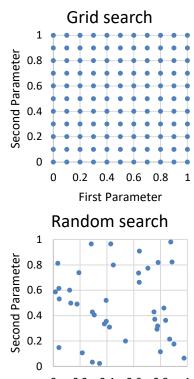
Hyperparameters

- Network architecture (e.g., num layers, #weights)
- Number of iterations
- Learning rate(s) (i.e., solver parameters, decay, etc.)
- Regularization (more later next lecture)
- Batch size
- ...
- Overall: learning setup + optimization = hyperparameters

Hyperparameter Tuning

- Methods:
 - Manual search:
 - most common 😊
 - Grid search (structured, for 'real' applications)
 - Define ranges for all parameters spaces and select points
 - Usually pseudo-uniformly distributed
 - → Iterate over all possible configurations
 - Random search:

Like grid search but one picks points at random in the predefined ranges

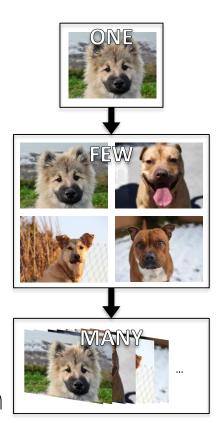


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First Parameter

How to Start

- Start with single training sample
 - Check if output correct
 - Overfit → train accuracy should be 100% because input just memorized
- Increase to handful of samples (e.g., 4)
 - Check if input is handled correctly
- Move from overfitting to more samples
 - **-** 5, 10, 100, 1000, ...
 - At some point, you should see generalization



Find a Good Learning Rate

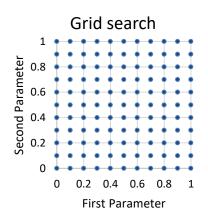
Find a Good Learning Rate

- Use all training data with small weight decay
- Perform initial loss sanity check e.g., log(C) for softmax with C classes
- Find a learning rate that makes the loss drop significantly (exponentially) within 100 iterations
- Good learning rates to try: 1e-1, 1e-2, 1e-3, 1e-4



Coarse Grid Search

- Choose a few values of learning rate and weight decay around what worked from
- Train a few models for a few epochs
- Good weight decay to try: 1e-4, 1e-5, 0

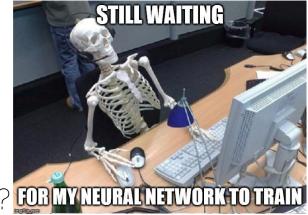


Refine Grid

- Pick best models found with coarse grid
- Refine grid search around these models
- Train them for longer (10-20 epochs) without learning rate decay
- Study loss curves <- most important debugging tool!

Timings

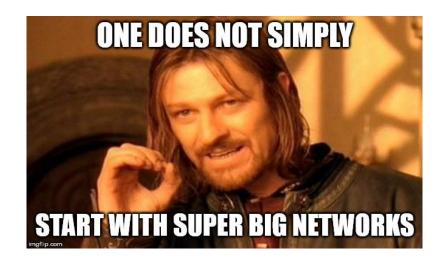
- How long does each iteration take?
 - Get precise timings!
 - If an iteration exceeds 500ms, things get dicey
- Look for bottlenecks
 - Dataloading: smaller resolution, compression, train from SSD
 - Backprop
- Estimate total time
 - How long until you see some pattern? CORMYNEURAL NETWORK TO
 - How long till convergence?



Network Architecture

• Frequent mistake: "Let's use this super big network, train for two weeks and we see where we stand."

- Instead: start with simplest network possible
 - Rule of thumb divide #layers
 you started with by 5
- Get debug cycles down
 - Ideally, minutes



Debugging

- Use train/validation/test curves
 - Evaluation needs to be consistent
 - Numbers need to be comparable

- Only make one change at a time
 - "I've added 5 more layers and double the training size, and now I also trained 5 days longer. Now it's better, but why?"

Visualize input, prediction, ground truth

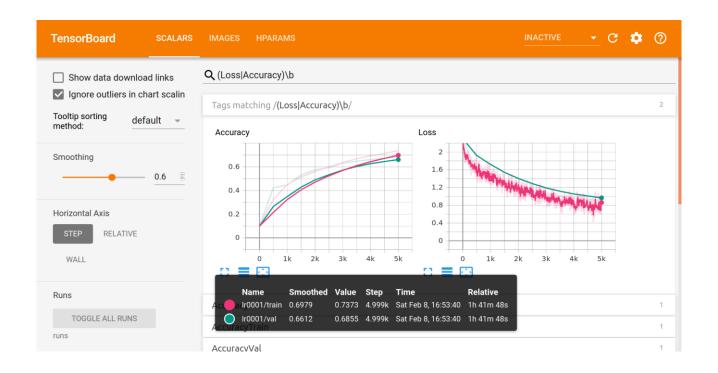
Common Mistakes in Practice

- Did not overfit to single batch first
- Forgot to toggle train/eval mode for network
 - Check later when we talk about dropout...
- Forgot to call .zero_grad() (in PyTorch) before calling .backward()
- Passed softmaxed outputs to a loss function that expects raw logits

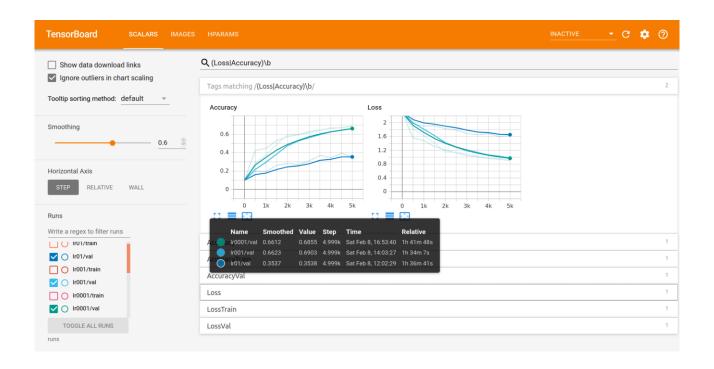


Tensorboard: Visualization in Practice

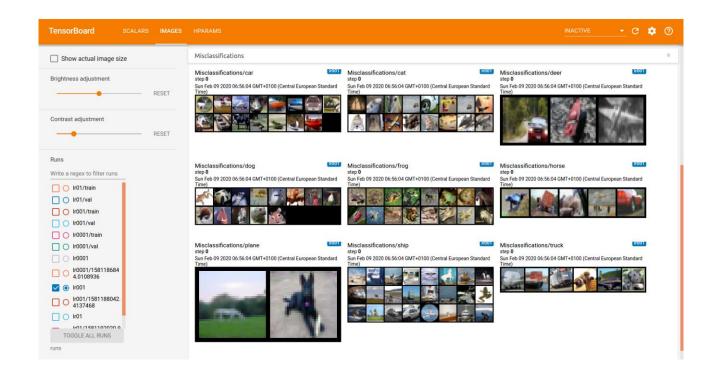
Tensorboard: Compare Train/Val Curves



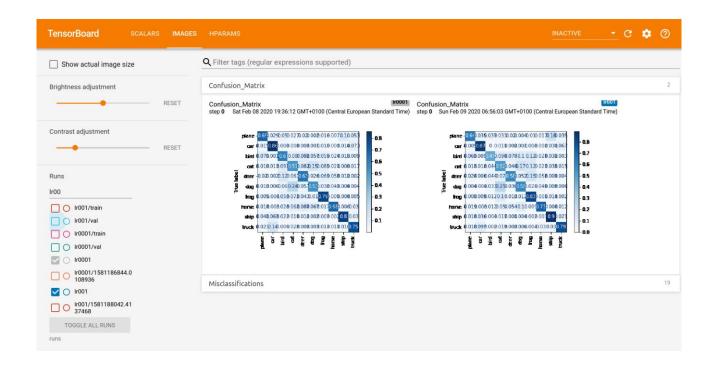
Tensorboard: Compare Different Runs



Tensorboard: Visualize Model Predictions



Tensorboard: Visualize Model Predictions



Tensorboard: Compare Hyperparameters



Next Lecture

- Next lecture
 - More about training neural networks: output functions, loss functions, activation functions

• Check the exercises



See you next week ©

References

- Goodfellow et al. "Deep Learning" (2016),
 - Chapter 6: Deep Feedforward Networks
- Bishop "Pattern Recognition and Machine Learning" (2006),
 - Chapter 5.5: Regularization in Network Nets
- http://cs231n.github.io/neural-networks-1/
- http://cs231n.github.io/neural-networks-2/
- http://cs231n.github.io/neural-networks-3/